

# **COMPETITION RULES**

Of the 6<sup>th</sup>Avdarma Cup - - East European  
Accuracy Cup 2019 (Round 1) **AVDARMA**  
**07-09.06.2019**

## **1. REGULATIONS**

The competition will be conducted according to the present rules.

## **2. DISCIPLINES**

2.1. The competition will include the following disciplines:

- Team Accuracy Landing -  
Individual Accuracy Landing

2.2. Classification 2.2.1. Final competition ranking of an individual competitor or a team is defined by sum of their

scores calculated after completing of all rounds. Final ranking is determined and competition is declared valid if a minimum number of rounds has been completed.

2.2.2. EEAC Classifications will be held for the following categories:

- Team Accuracy Landing - Individual Accuracy Landing - Individual Accuracy Landing (Men) - Individual Accuracy Landing (Women)

2.2.3. 6<sup>th</sup>Avdarma Cup Classifications will be held for the following categories:

- Team Accuracy Landing

## **3. GENERAL RULES**

3.1. Training jump

One training jump is scheduled for all competitors on 07.06.2019 from 8:30 till 12:30

3.2. Order of jumping

Order of jumping will be determined by draw conducted during team leaders meeting on 07.06.2019. This order of jumping will be kept for all rounds.

Individual competitors will be joined into mixed teams and will take a part in common draw with other teams.

All other points related to order of jumping will be settled at team leaders meeting and will be set for all rounds of the competition.

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### 3.3. Determination of the Winner

3.1.1. At the end of all completed rounds, the team or competitor with the lowest cumulative

score is the winner. 3.1.2. If all rounds cannot be completed, the team or competitor ranked first at the end of the last

completed round is the winner. If two or more teams or competitors have the same score after completing of all rounds, they will be ranked at the same place, excluding the first three positions for which the final ranking will be determined after tie-break jumps. 3.1.3. If

this does not break a tie or tie-break jumps cannot be executed due to weather conditions, then the competitor or team with the greater number of low scores from all completed jumps, including the tie-breaking jumps, obtains the higher place. 3.1.4. If the tie remains, the competitor with the lowest score, starting with the last completed jump, including tie-breaking jumps, and continuing in reverse order, jump by jump until the tie is broken, obtains the higher place.

## 4. RULES SPECIFIC TO THE EVENT

### 4.1. Wind drift indicator

4.1.1. Prior to starting the event, or if jumping has been interrupted for more than sixty (60)

minutes, at least one wind drift indicator must be dropped from an altitude 100 m below

the exit altitude and above the target by a judge or an experienced parachutist appointed by the Chief or Event Judge. 4.1.2. The wind drift indicator must have approximately the same rate of descent as the

parachutes used by most of the competitors. Competitors must be given an opportunity to observe the descent of the wind drift indicator and its landing point must be marked on an aerial photo or plan of the drop zone available to competitors at the boarding area. 4.1.3. Continuity of the event and the opportunity for competitors to observe canopies in the air is considered sufficient for all competitors to evaluate the opening point.

#### 4.2. Exit point

Each team selects its own exit point.

#### 4.3. Wind speed

4.3.1. The maximum allowable wind speed at ground level will be determined by Chief Judge

and Meet Director between 6,0 and 8,0 m/s. This limit will be given to the competitors at the initial briefing and will remain for the duration of the competition. 4.3.2. A competitor who lands while the wind speed is over the limit and 30 seconds after the

wind speed has returned below the limit, and does not score a dead center, may accept a re-jump. The competitor must make an immediate decision and must inform the Event or Chief Judge of his decision. 4.3.3. The event will be automatically interrupted for a minimum of 5 minutes, if the ground

wind speed exceeds 9 m/s.

#### 4.4. Wind Direction on the Ground

4.4.1. The windsock must be capable of responding to winds of at least 2 m/s. The Chief Judge will determine its location, which is at a fixed place, approximately 50 m from the target center. This decision is not subject to any protest. 4.4.2. A wind direction indicator (streamer) mounted on a pole, which is capable of responding to winds of less than 2 m/s will be placed by the Event Judge within the 20 m circle. The Event Judge will decide the

position. Its position is not grounds for protest

#### 4.5. Target

4.5.1. The center of the target must be an Automatic Measuring Device (AMD) with a Dead

Centre Disc of 2 cm diameter in a contrasting color, preferably yellow on a black background. The device must be kept as flat as possible, and capable of measuring to a minimum distance of 16 cm in increment of not more than 1 cm. 4.5.2. The AMD may be mounted centrally on an underlying pad of at least 1.2 m diameter

which when struck scores 16 cm at all points. Chief Judge and/or Event Judge may take decision about using of this underlying pad for any pertinent reason 4.5.3. The AMD and the underlying pad are placed centrally on a tuffet, which should have the

following approximate specifications: - Diameter: approx. 5 m - Thickness: a minimum of 30 cm - Color: any 4.5.4. The target must have a clearly marked circle of at least 10 m radius centered around the

dead center disc. 4.5.5. The AMD must be repositioned immediately after the landing of any competitor who

moves or covers its location, except during team jumps when there is insufficient time between the landings of team members. 4.5.6. In order not to damage the AMD, suitable footwear must be worn.

#### 4.6. Presence on the Target

4.6.1. The only persons allowed within the 20 m circle during jumping are members of the Panel

of Judges, members of the Jury and necessary members of the organizing staff.

4.6.2. During the final approach of a competitor, only members of the Panel of Judges are

allowed within 5 meters. Exceptions to this rule are the responsibility of the Chief Judge and/or Event Judge and require no previous agreement by the competing teams and individuals. 4.6.3. After landing, competitors must leave the target area immediately.

#### 4.7. Re-jumps

4.7.1. Any malfunction of the main parachute canopy, which creates a control problem for a

competitor, may merit a re-jump. In this case the competitor must indicate immediately that he has such a problem by signaling with his arms or legs outstretched, or other suitable signal, throughout most of the descent and must make no attempt to land in the target area. Inspection of the equipment immediately after the competitor has landed must indicate that the competitor did suffer a malfunction that was not created by the competitor himself.

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4.7.2. A control problem is a condition in the deployment of the parachute such that it is

virtually impossible to attempt a precision target approach, or that the main canopy configuration is such as to prevent the competitor from demonstrating his skill. 4.7.3. If two or more competitors approach and / or land on the target simultaneously or close together, and in the process interfere with each other, a re-jump for one, or both, or neither may be awarded by the Event judge. If such interference occurs between members of the same team, no re-jump will be granted. 4.7.4. If an AMD is found to be defective or not reset and the first point of contact has been on

it, and (4.7.3.) above does not apply, the affected competitor(s) must be offered a re-jump. 4.7.5. Only the affected competitor(s) will make a re-jump and get a new score, the re-jump

counting for both the Individual and Team Accuracy Landing events. The exit altitude for re-jumps will be decided by the Meet Director and will be between 700 and 1000 m. 4.7.6. If the AMD registers a score and in the opinion of the judges at the target the first point of contact was not on the AMD, the competitor will not be granted a re-jump, and must receive a score of 16 cm. 4.7.7. In the event of interference from a cameraman or other official allowed within the 5 m

circle during the approach of a team and/or individual competitor, a re-jump may be granted by the Chief Judge or Event Judge to the affected competitor(s) only. This decision is not ground for protest

## 4.8. Scoring

4.8.1. The landing point is the first point of body contact with the surface or the AMD.

4.8.2. The AMD must register the distance between the landing point and the edge of the dead

center disc when the landing point is on the AMD. 4.8.3. Any landing point off the

AMD must be given a score of 16 cm. 4.8.4. Teams jumping with less than 4 members must receive a score of 16 cm for each missing

member. 4.8.5. If, because of insufficient separation between team members, a competitor lands on the

AMD which has not been reset, the score given is 16 cm. Competitors landing off the AMD receive a score of 16 cm.

#### 4.9. Scoring for Team Accuracy Landing

4.9.1. A team consists of 4 members. Scores obtained by all four team members are summed up

to determine the final ranking in the Team Accuracy Landing. 4.9.2. Teams consisting of less than 4 members may be grouped into mixed teams of 4

members. 4.9.3. The exit altitude is 1000 meters. The team must jump from the same aircraft, during the

same passage of the aircraft over the target (re-jumps are treated as individual jumps). If meteorological conditions do not allow jumping from 1000 meters, the altitude may be

lowered to 900 meters during the round. 4.9.4. The order of jumping, determined in 3.2., will be used for all rounds. 4.9.5. The jump order may only be changed to allow

re-packing, to accommodate re-jumps and

to avoid competition delays resulting from substantial changes in the order of jumping.

#### 4.10. Scoring for Individual Accuracy Landing

4.10.1. Scores for all rounds are the scores obtained in the team accuracy landing jumps.

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4.10.2. The exit altitude for the tie-break jumps is 800 meters and will be two competitors per

pass. If meteorological conditions do not allow jumping from 800 meters the altitude may be lowered to 700 meters (one competitor per pass).

### **5. WORK OF THE JUDGES**

## 5.1. Decision at landing point

5.1.1. Three judges positioned at or near the target will independently assess the landing and

indicate by visible signal (hand/arm, predetermined by the Chief Judge) if the displayed score is valid/invalid. The decision of the judges will be made by simple majority. 5.1.2. Two separate sets of score sheets will be completed. One copy of score sheet have to be signed by Event Judge and team leader. This will state that the score is valid. The Event Judge retains the other copy. If the team captain / individual refuses to sign, the score will become valid after two hours if no protest has been filed. 5.1.3. The wind speed and direction at the anemometer will be observed by an official appointed

by the Meet Director and approved by the Event Judge. 5.1.4. One or more observers must watch each jump made and observe the competitors on opening and during their descent. The observer must check for any conditions or incidents that might constitute grounds for a re-jump and/or disqualification for safety reasons. A written record must be made of any unusual observations or incidents. 5.1.5. If any judge observes a change in winds aloft, which prevents one or more competitors from making a reasonable accuracy approach on the target, though having exited at the correct point, they must immediately inform the Event Judge and/or Chief Judge of their observations. 5.1.6. If there is a serious or sudden change in the meteorological conditions, the Chief Judge and/or the Event Judge, may decide to interrupt an event. This decision is not grounds for a protest. The interruption must be made in a way which clearly shows it to the jumpers concerned who must be granted re-jumps, and also to the judges at the target. A new wind drift indicator must be dropped before the event may continue 5.1.7. The Event Judge and/or Chief Judge will advise the Meet Director when meteorological conditions allow the resumption of jumping.

## 6. RULES SPECIFIC TO THE COMPETITION

6.1. Title of the Competition:

The 6th Open "Avdarma Cup" - East  
European Accuracy Cup 2019 (Round 1)

6.2. Aims of the competition:

- To determine the winners in specific categories;
- To promote and develop Parachuting

### 6.3. Competition Information:

- The competition will take place from 07.06.2019 to 09.06.2019 - The venue of the competition: Avdarma village, Gagauz Autonomous Territorial Unit of the Republic of Moldova.

6.3.1. The Official entry form The official entry form must reach the organizer at least 12:00 p.m. 31.05.2019 by e-mail addresses: [oazunantoi@hotmail.com](mailto:oazunantoi@hotmail.com) or [vanciz275@gmail.com](mailto:vanciz275@gmail.com).

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6.3.2. Entrance fee Entrance fee for a participant is 70,00 EUR. Entrance fee covers expenses of Parachuting Federation of Republic of Moldova for organizing of competition. Entrance fee is paid upon registration. One training jump, six to eight competition jumps and re-jumps if applied, as well as meal and accommodation are provided by the competition sponsor.

6.3.3. Competition Organizers The organizers of the competition are:

- Parachuting Federation of Republic of Moldova
- The office of Mayor of Avdarma - The village council of Adarma

The Flight and Jump organizing director – Mr. Serghei Zincenco, President of Parachuting Federation of Republic of Moldova  
The Meet Director – Mr. Ignat Kazmali, Vice-President of Parachuting Federation of Republic of Moldova  
The Chief Judge – Mr. Vasili Capanji  
The Event Judge – Ms. Galina Drobitico

6.3.4. Delegation members:

4 Team members. Team leader is one of team members.

6.3.5. Aircraft: Antonov AN-2

6.3.6. The program of the events:

Team Accuracy Landing: 8 rounds, number of rounds for valid event is

2. For 6<sup>th</sup>Avdarma Cup will be scored rounds 1, 2, 3, 4. For East European Accuracy Cup 2018 (Round 1) will be scored all rounds.

Individual Accuracy Landing: 8 rounds, number of rounds for valid event is 2. Scores for Individual Accuracy Landing are the scores obtained in the team accuracy landing jumps.

#### 6.3.7. Program of the competition:

*Friday, 07<sup>th</sup> of June:* 08:00 – 12:30 –  
Registration of participants. 08:30 – 12:30  
– Training Jumps. 12:30 – 13:30 – Briefing  
for team leaders. 14:00 – 21:00 –  
Competition jumps 19:30 - 21:00 – Dinner

*Saturday, 08<sup>th</sup> of June:* 6:00 - 12:30 –  
Competition jumps 13:00 - 13:30 –  
Competitions opening ceremony. 13:30 - 19:00  
– Competition jumps. 19:30 - 21:00 – Dinner;  
Ethno-cultural Program.

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*Sunday, 09<sup>th</sup> of June:* 6:00 - 12:00 –  
Competition jumps 12:00 - 14:00 –  
Final jumps 15:00 - 16:00 –  
Awarding ceremony.

The Program of the event may be changed due to meteorological and/or organizing reasons.

#### 6.3.8. Safety and Responsibilities

6.3.9. Parachutists must practice safe parachuting and obey national or local regulations. For general sport parachuting activities, parachute deployment should be initiated by 600 m above ground level or higher altitude. 6.3.10. Organizers take no responsibility for any accident that might happen during the

competition that would not be caused by them. 6.3.11. Any exceptions and differences between these rules and the FAI regulations are not subject to protest.

#### 6.3.12. Additional terms

Teams accept regulations of the competition rules by fact of enrolling in the competition. Registered participants must have:

- A set of ram-air parachute systems along with current documentation, operated according to national regulations;
- A valid National or International Parachutist Certificate, issued according to FAI requirements, with category "C" or "D";
- A Parachutist Logbook confirming completion of minimum of 200 jumps and 60 minutes of free fall;
- A valid insurance policy for parachuting jumps valid on territory of Republic of Moldova

#### 6.3.13. Protests

A protest must be made in writing, in English, and must be handed to the MD, together with the protest fee of 20 Euro, no later than two hours after official results for the particular round have been announced to involved participant or team leader. Each protest must state the particular rule or rules about which the protest is being made and signed by the competitor or team leader on whose behalf he acts. In all other aspects protests will be treated according to FAI regulations.

#### 6.3.14. Panel of Jury

The Panel of Jury consists of:

- Meet Director,
- Team leaders of participants.

#### 6.3.15. Prizes

6.3.15.1. The following prizes are awarded to winners of the 5<sup>th</sup> Avdarma Cup:

Team Accuracy Landing classification:

- Winner - a diploma, medals, a cup;

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6.3.15.2. The following prizes are awarded to winners of the East European Accuracy Cup 2018

(Round 1):

Team Accuracy Landing classification:

- 1<sup>st</sup> rank - a diploma, a medal, a cup; - 2<sup>nd</sup> rank - a diploma, a medal; - 3<sup>rd</sup> rank - a diploma, a medal;

Individual Accuracy Landing classification:

- 1<sup>st</sup> rank - a diploma, a medal; - 2<sup>nd</sup> rank - a diploma, a medal; - 3<sup>rd</sup> rank - a diploma, a medal;

Individual Accuracy Landing classification (women):

- 1<sup>st</sup> rank - a diploma, a medal; - 2<sup>nd</sup> rank - a diploma, a medal; - 3<sup>rd</sup> rank - a diploma, a medal;

Individual Accuracy Landing classification (men):

- 1<sup>st</sup> rank - a diploma, a medal; - 2<sup>nd</sup> rank - a diploma, a medal; - 3<sup>rd</sup> rank - a diploma, a medal;

Individual Accuracy Landing classification (veterans):

- 1<sup>st</sup> rank - a diploma, a medal; - 2<sup>nd</sup> rank - a diploma, a medal; - 3<sup>rd</sup> rank - a diploma, a medal;

